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Contents

Chapter 1

ar213

1.1   Amiga Report Online Magazine #2.13 -- April 8, 1994

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                International Online Magazine

            "Your Weekly Source for Amiga Information."

            Copyright  1994 Skynet Publications
                   All Rights Reserved

                              //
  %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%//%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
  %% April 8, 1994                 \//                    Issue No.  2.13 %%
  %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
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1.2   Amiga Report Main Menu

                    Columns and Features
               News, Reviews, and More!

                    About AMIGA REPORT
               Staff, Copyright information

                   Dealer Directory
               Amiga Dealer Addresses and Numbers

               Commercial Online Services
               Sign-Up Information

                    FTP Announcements
               New Files Available for FTP

                  AR Distribution Sites
               Where to get AMIGA REPORT

                    _____
          // | | //
%%%%%%//%%%%| Amiga Report International Online Magazine |%%%%%%//%%%%%
%%   \// | Issue No. 2.13   April 8, 1994 | \//   %%
%%%%%%%%%%%%%| "Your Weekly Source for Amiga Information" |%%%%%%%%%%%%%
             |_____|

     The Editor's Desk   Amiga News   Dealer Directory
     Distribution BBS's   Product Announcements   CeBIT '94 Report

                         SPECIAL FEATURES

  AR goes 24-bit ....Jason Compton
  Videot's Delight ....Mike Hoffman
  Using CBM's Intaller ....David Tiberio
  CSM Responds! ....Paul Hoskins
  Amiga Report Contest! ....David Tiberio
%%%
%%
                DELPHI

                PORTAL

                FIDO

                INTERNET
                        %%
%%%

1.3 The Editor's Desk

%%%
%% The Editor's Desk   By Robert Niles %%
%%%

No news is [???] news!!!

You insert whatever you want in the brackets :)

Commodore is being pretty quiet about all this. I tried to get ahold
of Hock Tan there at C= to no avail. The person I talked to stated
that he would be back next tuesday or wednesday.

The rumors are flying though!! Everything from HP is going to buy
Commodore to entertaining news that C= has dropped the Amiga line
and now makes microwave ovens.

Well if the last is true, I'm sure we'll be seeing some new products
from NewTek :)

Well, I'm going to pop some pizza in my Amiga and let you get on with
your reading!

Take care!

1.4 Delphi

%%
%%   Delphi Internet Services -- Your Connection to the World!   %%
%%

 Amiga Report International Online Magazine is available every week in the
 Amiga SIG on DELPHI. Amiga Report readers are invited to join DELPHI and
 become a part of the friendly community of Amiga enthusiasts there.

                        SIGNING UP WITH DELPHI
                        ======================
          Using a personal computer and modem, members worldwide access
                  DELPHI services via a local phone call

                            JOIN -- DELPHI

                 Via modem, dial up DELPHI at 1-800-695-4002
                                  then...
                   When connected, press RETURN once or twice
                                  and....
                 At Username: type JOINDELPHI and press RETURN,
                 At Password: type AMIGAREPORT and press RETURN.

   DELPHI's best plan is the 20/20 plan. It gives you 20 hours each month
    for the low price of only $19.95! Additional hours are only $1.50 each!
             This covers 1200, 2400 and even 9600 connections!

            For more information, and details on other plans, call
                   DELPHI Member Services at 1-800-695-4005

```
                        SPECIAL FEATURES
                        ----------------
```

Complete Internet connection -- Telnet, FTP, IRC, Gopher, E-Mail and more!
  (Internet option is $3/month extra)

SIGs for all types of computers -- Amiga, IBM, Macintosh, Atari, etc.

Large file databases!

SIGs for hobbies, video games, graphics, and more!

Business and world news, stock reports, etc.

Grolier's Electronic Encyclopedia!


```
              DELPHI - It's getting better all the time!
```


1.5 AR Staff

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%                      The Amiga Report Staff                          %%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

```
                              Editor
                              ======
```

Robert Niles

```
Portal:                       RNiles
FidoNet:                    1:3407/103
Internet:            rniles@hebron.connected.com
Fax:                       509-248-5645
US Mail:                   P.O. Box 8041
                         Yakima, Wa 98908
```


```
                        Emulation Editor
                        ================
```

```
                        Jason Compton
Internet:               jcompton@tcity.com
```


```
                        European Editor
                        ===============
```

Jesper Juul

Internet: norjj@stud.hum.aau.dk

1.6   Amiga Report Mailing List


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%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%          Amiga Report Maillist List, the WWW, and Aminet          %%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
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AR Mailing List
~~~~~~~~~~~~~~~~
No Official Amiga Report Distribution Site in your local calling area? Are
you tired of waiting for your local BBS or online service to get Amiga
Report each week? If so, have we got a deal for you!

If you have an internet mailing address, you can receive Amiga Report
in UUENCODED form each week as soon as the issue is released. To be put
on the list, send Email to rniles@hebron.connected.com. Your
account must be able to handle mail of any size to ensure an intact copy.
For example, many systems have a 100K limit on incoming messages.

Many thanks to PORTAL Communications for setting this service up for us!

P.S.: Please be sure to include your Email address in the text of your
request message, it makes adding it to the list much easier. Thanks!

** IMPORTANT NOTICE: PLEASE be certain your host can accept mail over
** 100K! We have had a lot of bouncebacks recently from systems with a
** 100K size limit for incoming mail. If we get a bounceback with your
** address in it, it will be removed from the list. Thanks!

                    ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
World Wide Web
~~~~~~~~~~~~~~~
AR can also be read with Mosaic (in either AmigaGuide or html form).
Reading AmigaReport with Mosaic removes the necessity to download it.
It can also be read using programs found in UNIX sites such as LYNX.

Simply tell Mosaic to open the following URL:
http://www.cs.cmu.edu:8001/Web/People/mjw/Computer/Amiga/AR/MainPage.html

Mosaic for the Amiga can be found on Aminet in directory comm/net, or
(using anonymous ftp) on max.physics.sunysb.edu

Mosaic for X, Macintosh(tm) and Microsoft Windows(tm) can be found on
ftp.ncsa.uiuc.edu

                    ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Aminet
~~~~~~
To get Amiga Report from Aminet, simply FTP to any Aminet site, CD
to text/mags. All the back issues are located there as well.
(ftp.cdrom.com or ftp.wustl.edu are two sites)

1.7 Amiga News

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%% Amiga News                                                    %%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
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Bridal Reflections Framestore 3D Image Processing Volume I
~~~~~~
AUTHORS

    Michael Jaycox, JPV
    David Tiberio, Area52

        Bridal Reflections, Volume I, allows wedding videographers to
    create an openning and recap from saved Framestores. Using custom
    software, the original Framestores are converted into either the
    openning or recap, along with titles and a professional background.
    The videographer merely stores the desired Framestore, and our
    image processing software does the rest! In a few minutes, depending
    on the speed rating of your computer, the finished images will be
    done. The videographer may then use standard Toaster effects to
    perform transitions between the newly created Framestores. A free
    demo is available which requires Scala multimedia software, although
    256 color images are also included.

        More modules, featuring other themes, will be available in the
    future.

SPECIAL REQUIREMENTS

        This software requires the Video Toaster, and has been tested
    with Toaster 2.0 and 3.0.

PRICE

        The Bridal Reflections module and Framestore generator retails for
    $275. To order, send a check or money order for $275.00 + $2 shipping
    and handling to Area52, 6 Lodge Lane, East Setauket NY 11733.

AVAILABILITY

        Bridal Reflections will be shipping in March, 1994. Future modules
    will be announced as they become available. A demo will be made
    available on Aminet.

DISTRIBUTABILITY

        Bridal Reflections may be purchased from your local Video Toaster
    dealer. You may also order direct from Area52. Please send all
    correspondance to Area52, 6 Lodge Lane, East Setauket NY 11733.
    (516) 476-1615 VOICE/FAX.

        Bridal Reflections and the Framestore Image Processor are copyright
    1994 Area52 and JPV. All rights reserved.

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SPACEBALLS and REALITY present SOMEWHERE IN HOLLAND II/AMICON '94
~~~~~~
INTRODUCTION

After the success of the Somewhere in Holland party, a sequel was
inevitable... and this time it's BIGGER and BETTER. From the 9th until
the 11th of July the SIH II – AmiCon 94 will take place in a hall the
size of a planet, with more features than you can shake a stick at!
Competitions, demos, graphics, music and more! For more information,
just read on...

THE MAIN HALL

We've got a great hall. With a size of 1800 m2 it will fit a thousand
freaks easily. Tina Turner once gave a concert there! Powerfailures
are a thing of the past, we have enough power to illuminate the entire
city of 's-Hertogenbosch. We will have a huge screen (6 x 4.5 metres)
and a very high quality LCD-projector for crystal-clear projection
of all demos, pictures, movies and more! And ofcourse we didn't forget
the sound.. 1600 Watts of music power to blow everybody's ears off!

SLEEPING HALL

You can get some rest in the sleeping hall, and there's showers and
other sanitary facilities for those who like to keep themselves fresh
& clean all the time... The sleeping hall measures about 500 m2

COMPETITIONS

There will be 7 main competitions, each with a first, second and third
prize. The prizes are stated in Dutch Guilders and their approximate
equivalent in US Dollars.

- ECS Graphics competition (pre-AGA pictures – viewable on A500/A500+)
  1st prize: Fl.300 / $156
  2nd prize: Fl.150 / $78
  3rd prize: Fl.75 / $39

- AGA Graphics competition (viewable on a standard A1200)
  1st prize: Fl.300 / $156
  2nd prize: Fl.150 / $78
  3rd prize: Fl.75 / $39

- ECS Demo competition (pre-AGA demos – runable on A500/A500+)
  1st prize: Fl.750 / $391
  2nd prize: Fl.375 / $195
  3rd prize: Fl.200 / $105

- AGA Demo competition (runable on a standard A1200)
  1st prize: Fl.750 / $391
  2nd prize: Fl.375 / $195
  3rd prize: Fl.200 / $105

- ECS 40Kb intro competition (pre-AGA - runable on A500/A500+)
  1st prize: Fl.500 / $260
  2nd prize: Fl.250 / $130
  3rd prize: Fl.125 / $65

- AGA 40Kb intro competition (runable on a standard A1200)
  1st prize: Fl.500 / $260
  2nd prize: Fl.250 / $130
  3rd prize: Fl.125 / $65

- Music competition
  1st prize: Fl.300 / $156
  2nd prize: Fl.150 / $78
  3rd prize: Fl.75 / $39

(each category must have at least 6 entries. Only the first 30 entries
 in each category can compete. All entries must be solely made by the
 competitors. The Organisation retains its rights to refuse an entry,
 or check its origin. The Organisation retains the right to add
 further rules.)

Voting will be done using disks that are handed out at the entrance
(when you pay your entrance fee) so the results can be shown on the
big screen while we are counting the votes (just like they did at
The Party III in Herning, Denmark last december!)

INFLATABLE CASTLE!

Yes, there's even going to be an inflatable castle! You know, those
big and colorful castles where you have to take off your shoes (hint!)
and an airpressure pump irritates the hair off your scalp because it
keeps running day and night, and you can jump around with your newly
found scene-friends, and it gets really colorful because it already
was, and we might even set up a pair of speakers next to it and play
music to make people jump in sync.

WHERE IS IT?

The partyplace is called "Sportcentrum Maaspoort" and is located in
the north of the city of 's-Hertogenbosch ('Den Bosch').
's-Hertogenbosch is in the south half of The Netherlands, and is quite
a large city, so you shouldn't have any problems getting there.
"Sportcentrum Maaspoort" is located where the A2 (an extension of the
E25) and the A59 meet. The route is clearly indicated after the exit
's-Hertogenbosch/Waalwijk. Its address is Burg. GodschalxStraat 63.

A non-stop bus will drive from the party to the railway station in

the center of the city and back!

WHEN'S WHAT?

The party is held at the 9th, 10th and 11th of July 1994. To keep it short,
here comes the party-program:

Saturday, the 9th:
      10.00 - Doors Open
      14.00 - Official opening of the party with the SIH Demo
              by Reality/Spaceballs.
      22.00 - Deadline of the graphics competition. Both AGA and Original
              chipset.
Sunday, the 10th:
      04.00 - Deadline of the music competition.
      08.00 - Start of the Original Chipset Graphics competition.
      09.00 - Start of the AGA Chipset Graphics competition.
      10.00 - Deadline of the 40Kb intro competition. Both AGA and Original
              chipset.
      12.00 - Start of the Music competition.
      16.00 - Deadline of the Demo competitio. Both AGA and Original chipset.
      18.00 - Start of the Original Chipset 40k Intro competition.
      21.00 - Start of the AGA Chipset 40k Intro competition.
Monday, the 11th:
      02.00 - Start of the Original Chipset Demo competition.
      05.00 - Start of the AGA Chipset Demo competition.
      09.00 - Deadline of the Voting, counting of the votes starts.
      10.00 - Start of the competition prizemoney handover in the order:
              1) Graphics competition Original Chipset 3, 2, 1
              2) Graphics competition AGA Chipset 3, 2, 1
              3) Music competition 3, 2, 1
              4) 40Kb Intro competition 3, 2, 1
          5) 40Kb AGA Intro competition 3, 2, 1
              6) Demo competition Original Chipset 3, 2, 1
              7) Demo competition AGA Chipset 3, 2, 1
      14.00 - Official closing of the party.
      15.00 - Power down.

MORE AND MORE AND...

Some more words from the organisation..

- There's 800 parking places for the party only!! So don't worry,
  you'll get your car parked :)

- The entrance fee will be Hfl30 for 3 days of great fun! That's
  not expensive is it? What have you got to lose?

- The things said in this text are only those that are 99.9999% sure.
  This means there will be more fun things that the organisation is
  now busy organising, but we won't tell yet.. come and see !! :)

FOR MORE INFORMATION...

There's an invitation-intro on its way which will feature detailed
information about the party and how to get there. Try to get that
if you want to know more..

There also is a paper invitation and a smaller leaflet, but I used
the text of those to make this invitation, so you won't find many
new things in there (except... pictures! :)

For really quickly updated information or reservations you can call
'The Southern Tribe' BBS (sysop: Wizz/Reality):

+31-(0)4160-30252 (DS/HST16k8, 030 power, /X controlled...)

Alternatively, you can write to the organisation:

SIH 2 Organisation
P.O. Box 139
5080 AC HILVARENBEEK
The Netherlands

Joost Brugman
Buizerdhorst 23
5431 LW CUYK
The Netherlands

Thomas Speller
Tongelaar 16
5438 PZ MILL
The Netherlands

You can even contact us by E-Mail using the following InterNet
addresses:

- PSmeets@SterBBS.nl   (Boulderbrain/Reality)
- M.F.C.vdnHout@kub.nl (Whale/Reality)

1.8 Amiga Report Goes 24-bit

%%
%% Amiga Report Goes 24-bit   By Jason Compton %%
%% A reader-participation review   jcompton@tcity.com %%
%%

With the flood of 24-bit video boards of all shapes, sizes, capabilities and
compatibilities, I decided someone needed to sort through the options and
present our readers with a clear, comprehensive picture of the strengths and
weaknesses of every board we could get our hands on.

The problem was, I didn't know exactly what sort of clear, comprehensive
view people were looking for. I'm sure there are a LOT of questions, and
while it won't be much trouble for me to answer certain ones by my own
motivation (you can rest assured I'll put them through thorough Emplant and
A-Max IV paces), I can't read everyone's mind.

Here's the idea: send suggestions, questions, facts, or anything dealing with
Amiga video enhancer boards to me for the upcoming review series. I, along
with video guy Mike Hoffman, will do our best to address the issues raised,
answer the asked questions, etc. YOUR chance to find out the answer to YOUR
questions.

It's not that hard. My net address appears all over the magazine. But, if
you don't have access to anything that'll do Internetish mail, I can always be
reached at-
1203 Alexander Ave.
Streamwood, IL 60107-3003

So far, I have contacted GVP, MacroSystems US, DKB, and Expert Services.
Of these, only Expert Services has replied, with a one-month pledge of a
Picasso II board. That leaves GVP's EGS Spectrum, MacroSystems Retina series,
and DKB's upcoming Talon unanswered. I am also interested in contacting the
manufacturer of the Merlin and Rainbow boards. If anybody has their
information or a 24-bit video board they don't need anymore and would like to
send our way, please let me know.

I'll report changes as I get them, and the series will begin probably with the
first board we receive. Until then, keep the...um...24-bit cards warm.

1.9 Videot's Delight!

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%% Videot's Delight!                                    By Mike Hoffman %%
%%                                                    Videot1@AOL.COM %%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

Okay, so I've been asked to write a column for Amiga Report.

At first, I thought: "What about? I'm no writer - I'm not even an Amiga
expert in any sense of the word."

Then, as I began to think more and more seriously about it, I thought,
"Why not? Look at what's going on here: this is a magazine by, about,
and for the Amiga community! What a great idea - a magazine without
paper, distributed freely among the residents of a great community,
within which live the very authors of the magazine itself." I was
recruited by one of its insiders, practically a nieghbor of mine, on
a local BBS. It doesn't get much better than that... so, I thought about
it, and here I am writing.

My handle probably influenced the request: I'm known in most places as
Videot, a name which gets as many confused questions as it does positive
responses, which shocks me somewhat, considering that many Amigoids are
well aware of the video capabilities of their machines. I'm often referred
to simply as "video," as though I added the "t" to avoid duplicating

someone else's handle. Such is not the case: I am VIDEOT - all the letters
belong there. It's pronounced VID - EE - UT, *not* "Video Tee"! It denotes
someone who is very much "into" video in all aspects: I have a laserdisc
collection, several VCRs, a number of televisions of varying sizes, and a
good number of camcorders has passed in and out of my possession in the
past eight years (from linear stereo VHS to VHS-C to S-VHS to my current
baby: a Sony V-5000 Hi-8 camera and its companion GV-300 pseudo-Hi-8 Video
Walkman. I produce, with a partner, four cable-TV series that add up to
five and a half hours of original programming each month in the Chicago
area. The shows range from hour-long blocks of videos (supplied by record
companies) with in-studio host wraparounds to "unplugged"-style acoustic
performances by Chicago bands to interviews with celebrity musicians from
all over the world.

All of this costs me very little (except for whatever equipment I choose
to purchase for personal reasons - I could sign out everything I need from
the studio, but I prefer to own my own equipment) and makes me nothing. I'm
not in it for the money, or even for the chance to meet celebrities. I'm in
it for the love of what I do - I'm carrying my "videot" label to the
extreme: no longer satisfied merely watching television (and, with what's
on these days, who could be?), I need to create my own programming in order
to feel good about myself.

Unfortunately, the studio where we produce our shows only has a very
weakly-endowed Video Toaster, so it serves very little use on our shows.
It has the bare minimum RAM, HD space, and processor speed. It can only
store five or six framestores and takes several minutes just to load one
into ToasterPaint.

At home, however, I have MONSTER TOASTER, at least as 2000s go: I'm sure
I'll get a lot of flames for this, because I personally know people with
better systems than mine, but I'm happy knowing how well this one runs as
opposed to the one at the studio, and even the one at work (where we had
the best setup I'd ever seen until I bought my own!)

   I was introduced to someone who was selling his Toaster 2000 system in
order to move up to the 4000, and bought a nice little system which, after
a few upgrades of my own, now stands as follows:

   A 33-mhz 68030-based A2000, 20 meg RAM + 2 meg Chip RAM; 46-meg HD (for
booting), a 1.2-gig HD (for Toaster & serious apps/storage), four floppy
drives (2 internal, and a dual-floppy external left over from my A-500
days), and a CD-ROM drive.

   I won't try to kid anyone: I'm not a gold-plated hacker. I didn't even
create my own sig block - I had a sysop on one of my BBSs create one for
me. I do, however, know enough about computers to know what it takes to
make one work well, and I have enough common sense to take advantage of
"for sale" signs wherever possible. So, to those of you who are chip-heads
out there, I can only say "more power to you." I respect people who can
dream of circuits and sawtooth waves, and who get as much out of watching
an oscilloscope as I do watching Ren & Stimpy or Rocko's Modern World. But
I will say this much for myself: I don't take my handle for granted. I
worked hard to be known as Videot, and would dare say I can out-edit any
MMU-designer or out-produce any wedding videographer this side of Silicon
Valley. I've paid me dues. I've shot dozens of weddings, retirement
parties, and Bar Mitzvahs. I've interviewed bands both famous and

infamous, and I've got the scarred XLR cables and the dents in my tripod
to show for it. And I love it all... the smell of the oxide, the whiff of
ozone from the fried sound board, the stinging pain of grabbing the
business end of a quartz-halogen spotlight too soon after turning it off.
I've even had one explode in my hand. It wasn't pretty.

But all this really has very little to do with the Amiga, does it?

Well, okay, you've got me there. As I said before, I had no idea what to
write about. Sure, I've had my minor triumphs with the Video Toaster. I've
read the ads for the non-linear, tape-free editing systems, and – like the
other videots out there (sorry about the non-capitalization there, I like
to reserve that for myself) I would love to take one of them for a test
drive. I'm looking forward to the Video Toaster Flyer and hope it doesn't
become another Real-Soon-Now product like OpalVision's video add-ons.
   Other things I'd like to see are the video-card expansion systems I keep
seeing in those Amiga World ads – I think the worst two words in the human
language are "Coming Soon." Like the new Star Wars trilogy: Coming Soon
has such a painful connotation! I want it *now*!

I was reluctant to write about what I already know because chances are you
know it, too. I could write one of those "auxilliary articles" about the
merits of using the right microphone type and placement, or about
three-point lighting, or the evils of backlighting, and I will if it is
what you want. I know there's always a need for that type of thing – I
work at a high school as the AudioVisual Technical Assistant, and not a
week goes by when a teacher asks me a question about video and I wonder
how they ever were allowed to buy a camcorder in the first place. If
you'd like, I could discuss the rule of thirds or the benefits of proper
headroom, or the merits of a good tripod. You tell me.

But my suggestion is that I would like an opportunity to tell you about
things you might not know – why non-linear editing is such a great
concept, why letterboxed pictures actually give you *more* picture and
not less, what is Video Toaster 3.1 really like, what can the *average*
user do with the Toaster or another 24-bit card... things you might not
have had a chance to discover for yourself.

As I said before, I'm no writer. I'm not a journalism graduate, or even a
journalism *student* for that matter. My larval stage in computers came
around the same time it did for my video desires: in high school. I got a
Vic-20 at age 13, and was hooked ever since. Commodore computers came and
went for me, and in 1986 I got my Amiga and realized that computers were
great for video, and – as I simultaneously discovered my aptitudes for
video editing and effects, I worked on learning all the Amiga had to offer
and how to incorporate it into my video "work." I got into cable
production right out of high school, where I'd already spent all my free
time in the school TV station – I was station manager as a senior. I got
a job in data processing and spent all my free time working on programming
at the studio. My college was the school of hard knocks, and my diploma
airs all over Chicagoland in the form of those music shows I mentioned
earlier. Production values are king with me, and I love working on these
programs more than anything else. And the more I can do with my computer,
the better, although opportunities to put it to use there are limited. I'm
working on getting a grant to put a Toaster-based editing suite in the
building. The one episode I edited using my own Toaster as the switcher/CG
was among the best work I've done, and – if the promise of the Flyer is

fulfilled sometime soon, I can see a day when the show will be edited
right here in my bedroom/office. That would be only fitting, since the
Amiga answers the phone & fax for me already (PhonePak).

Wow, for a non-writer, I sure can pound it out, can't I?

Now that you know all about me, I'd like to know more about you: what do
you want me to write about? I'd be just as happy doing editorials as
reviews – and I'm equally inexperienced at writing tutorials and essays on
good vs. bad production values, so what the heck? Take your chances and
start throwing topics at me and I'll see what I can come up with.
   I want to be an honest and impartial writer, so the best way to start (I
suppose) is to write about what the readers want to read about, not what I
want to write about. So hit me with your best shot & let's see if I'm
really worth reading!

FIRST GLANCE: Toaster 3.1

Well, fellow videots, I have *finally* received my Toaster 3.1 upgrade
and installed it, to find that while its size (a mere six discs) is
comfortable, its benefits are of equally small stature (for the most
part).

Don't get me wrong – I am certainly not flaming 3.1! The CG upgrade alone
is well worth the effor of installing it (more on that later) but there
are a few things I, personally, would love to have seen. Here is what I
have discovered in a day's playing:

I'll steer clear of that which I don't know, and 3D is still very much
within that category. The ample paper support for this upgrade (NewTek
must be spending a small fortune on printing and postage costs for this
one, folks) includes an entirely new tutorial on the modeler software,
so those of you who have what it takes to venture into that area will be
pleased to know that they have a new teacher.

For what it's worth, I believe NewTek ought to include a bigger binder
with the next upgrade. Mine's full!

The documentation screams about new effects – May's "Amiga World" says
there are "several new effects in the switcher." Really? They're certainly
not in the 3.0 bank! I should have taken a picture of my old switcher, but
the only changes I'd be willing to testify to are the restoration of a few
of 2.0's cooler effects (the split-globe fly-in and the "Death Star"
destruction, among others, with new and improved Croutons) and the overall
restructuring of the 2.0 bank: it's loaded with the best 2.0 effects and
most of the best 3.0 effects, making project "Sys2.0.New" a very nice
selection of effects, laid out much better than the 3.0 bank.

Other documented improvements are the shortening of framestore-to-disk
write time (now promised under 10 seconds) and less screen-flashing.

But my favorite improvements are in the CG.

Some fonts have been repaired, the manual update now spells out the
character sets for the two object fonts (Symbola 40 & 80), and there are
new color fonts: "Sans Marble," which is a salmon-and-black-colored

texture font which even looks pretty nice on the CG editing screen (but
might suffer from unreadability when rendered against dark backgrounds –
and, for some reason, seems to look terminally transparent when keyed),
and "City," a nicely-colored (blue with pink diagonal, er, plaid?) font
which – unfortunately – bears a vague resemblance to the old "Wedge" font.
It would never *pass* for Wedge, but it immediately brought to mind the
ugly, blocky, serif look of the Toaster 1.0-circa font.

But speaking of color, my favorite attribute to CG 3.1 is the fact that
the user can now assign a gradient color to non-ColorFonts. The face color
and border color, top and bottom for each character, can now be adjusted.
For example, if you like a letter to start as hot pink at the top but
gradiates to dull gray along with a border that gradiates from neon green
to royal blue, go for it! You can even do one character at a time within a
word, whole words, lines, or sentences. This also applies to boxes (which,
while I'm on the subject, can now be added to rolling screens). Oddly
enough, this new coloring ability *also* applies to the borders of
ColorFonts!

Finally, can someone tell me if this next part has always been the case? I
noticed that when I have the color control portion of the CG active (where
one adjusts the face, border, and shadow color & alpha channel) I was
still able to mouse down to the text area of the screen and select the
character/word/line on which I want to work. I don't seem to recall being
able to do that before, or maybe I just never tried.

What this all adds up to is that now, *every* font can be a color font.
Granted, no texture – but think about how easy it would be to make gold-
or chrome-chiseled fonts! A light-over-dark yellow or gray with the
opposite arrangement (dark-over-light) border – wham! Instant class. I
am really happy with this addition.

On the down side, real ColorFonts are still not allowed in roll or crawl
pages, and although boxes *are* permitted (on rolls but not on crawls),
boxes *cannot* share a line with text. So what's the point? I thought
boxes are for putting text in! At the very least, though, a very skinny
box can act as a line (a feature which was last available on v. 2.0).
Brushes are still not allowed on either roll or crawl pages.

I'll readily admit that I haven't even touched on LightWave 3.1's new
features. I do know that quite a few nice features have been added there,
not the least of which is a set of new objects and, I believe, some new
fonts and the ability to stop LightWave from rendering to the frame buffer
while it works (saving a second or three per frame but obviously a ton of
time if you're rendering enough frames to fill, say, a TV show).

It also can render text (including a message of up to 20 user-defined
characters) into an animation (in low or medium res) so you can be like
VH-1 and have your name in the corner – say, for demo reels or to prevent
illegal use ("MMMK Video Prod.," or something like that.) Considering the
fact that this type of text is used for piracy control, it is a
proportionately ugly font – it looks like Topaz 24 to me.

My biggest disappointment: there has been *no* substantial change made to
ToasterPaint since, well, 1986! (Remember DigiPaint?)

Seriously, though, when are we going to get a real paint program here?
Toaster paint, at best, is "functional" and yes, it does have a lot of
nice features, if you want to learn the keyboard controls & the finger
aerobics necessary to obtain them. Personally, I don't like jumping
through hoops to find a great feature. A nice little menu system or a
better user interface would be enough, really! It's silly to say, but I
doubt there is even a need for many new features: just make the ones we
have more obvious! I've learned a lot of great shortcuts just from
watching people who have experimented (or - shriek! - read the manual)
than I've ever discovered on my own. Sure, I like playing with texture
mapping, but even a simple set of pull-down menus with keyboard
equivalents would be enough to teach me what is available and get me
started on the road to keyboard-induced ToasterPaint nirvana.

So, if you want a functional upgrade with some very nice new functions and
a few minor new bells and whistles, dive into 3.1. It's free, so you quite
literally have nothing to lose except a few minutes' installation time.
The letter attached to the manual addendum hints of big things to come
from NewTek - I certainly hope that a substantial ToasterPaint upgrade is
one of them (and the NAB-touted "Toaster Flyer" is the other!), but for
now we'll just have to wait and see.

1.10 Reader Mail

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%% Reader Mail                                                        %%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

From: Marc <progen@cs.tu-berlin.de>
Date: Sun, 3 Apr 1994 17:24:14 -0700
To: rniles@hebron.connected.com

Do You have any EMail-addresses where I can get more informations
concerning the Video-Toaster (such as...will there be a PAL-Version
within this millenium?

..or..I got an AMIGA 4000\040 running with 30 MHz, could this cause any
problems to the Toaster ? etc)

   Thanx and bye

1.11 Using Commodore's Installer

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%% Using Commodore's Installer                         by David Tiberio %%
%%                                   dtiberio@libserv1.ic.sunysb.edu %%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

The Amiga Report Installer script is now finished and ready for use.
Hopefully this will make AmigaReport easier to use. And before you read
further, keep in mind that there are many reasons why you should use the
included installer script as opposed to merely copying the files or

extracting them.

One major advantage is that the Amiga Report Installer is capable of
detecting which AmigaGuide reader you have installed. For example, if
you have MultiView, AR will try to use it. The same is true for picture
viewers, in the event that any pictures are included. For those of you
who keep your Amiga Reports for a few weeks, each will be placed in the
same directory on your hard drive (or floppy for that matter).

To begin, double click on the Install-AR icon. This will open a
window asking if you wish to perform a Novice, Intermediate, or Expert
install. The Novice install will perform all operations without user
intervention.

The Intermediate install first asks whether you wish to install the
software or just test it out. By selecting "Pretend to Install", it will
go through the procedure without transferring any files. You may also
create a file log as a file or to your printer to show what was done, if
desired.

Next is a warning for XPK users. AmigaGuide does not always recognise
files that have been compressed with XPK. This should not be a problem
for Amiga Report readers unless you access Amiga Report from another
AmigaGuide document.

After proceeding, a file requester asks you to select where the guide
should be stored. The default is the SYS: partition, and an AmigaReport
directory will be created there. The files will then be copied over.

The Expert install offers more options. At first it may seem to be
identical to the Intermediate install, but once a destination device has
been selected, new options are available. The Installer will search your
SYS:Utilities/ drawer to see if MultiView is present. If not, it will
look for AmigaGuide. If neither are found, it will check to see if
AmigaGuide is included with the current version of Amiga Report, and copy
it over if found. The icon ToolType will be modified to the first reader
found. Workbench 3.0 users will most likely be using MultiView, while
other users will most likely be using AmigaGuide.

Next, the picture display driver is created, in case pictures are
included with the current Amiga Report. This will first look for
MultiView, for Workbench 3.0 users, and then for WDisplay or Display. If
WDisplay is included in the current version of Amiga Report, then it is
copied over and used.

Next, all files are copied over to the destination directory.

If all goes well, the Installer will display a message saying that
the installation is complete, and it will list the location that the Amiga
Report was stored in. At this point, it is ready to read!

In the future, I would like to add support for other AmigaGuide
readers and picture viewers. In order to qualify for inclusion, the
picture viewer must be located in a rather consistent location on
everyone's Amiga, and it must use a consistent filename. While it is
possible to search for variations on filenames and locations, it is not
always possible if these are non-standard.

If anyone has any comments or problems, please feel free to email me.

dtiberio@libserv1.ic.sunysb.edu

1.12 Famous Amiga Uses (updated)

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%% List of Famous Amiga Uses (updated)                    by David Tiberio %%
%%                                    dtiberio@libserv1.ic.sunysb.edu %%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

    List of Famous Amiga Uses compiled by David Tiberio.
    Compilation Copyright 1994 Area52. All Rights Reserved.
    Originally published in the Amiga/Toaster Reference Manual.

    Send all updates to dtiberio@libserv1.ic.sunysb.edu.
    Area52, 6 Lodge Lane, East Setauket NY 11733 USA.
    (516) 476-1615 VOICE & FAX
    Changes for April 6 1994.

    This compilation may be distributed and published freely, in whole
    or in part, so long as you give credit to the author, David Tiberio.

```
 +-----------------------------------------------------------------------+
```

        While some of these are updates to existing sightings, many of
    them are entirely new. I have added the names of the persons who
    have submitted or posted the sightings. Some were seen by more than
    one person, and have been noted.

    Allied Signal Aerospace, Incorporated, Indiana.
        2 Video Toaster workstations used for internal broadcasting.
        Employee and corporate videos and display monitors.

        - unknown network sysop somewhere in Indiana.

    "Kung Fu: The Legend Continues", television program.
        Lightwave screen used as prop for police artists.

        - Jason Peacock, San Antonio, Texas.

    Rulag, distributor, Germany.
        Commodore Trend Division, using CBM's name license.
        Rebadged telephones, paper shredders, and typewriters.

        - Dr. Peter Kittel, Commodore Frankfurt, Germany.

    "KC's Virtual Reality Cafe", Canberra, ACT, Australia.

"Pteradactyl", A3000 based virtual reality games.

– Mark Trenery, Canberra, Australia.

Amigowiec, Polish Amiga magazine, Poland.
A4000's used for desktop publishing.

"Manhatan", Polish radio station, Lodz, Poland.
A600 used for jingles.

Polish TV channel 1 and 2, Poland.
A3000's and IV24's used for commercials and video titling.

– Kolczan, Poland.

"Duckman", television program, USA Network.
Video Toaster used as prop for TV/VCR in Duckman's kitchen

– Darrell Spice Jr., Houston, Texas.

"Robocop", television movie pilot.
A4000's and Personal Animation Recorders used.
Video Toaster used for transporter effects.
EGS graphics board, Deluxe Paint, and Brilliance used for painting.
NewTek credited.

– Ray William Kulberda, Toronto, Canada.
– Fox Remy Owen, Toronto, Canada.
– Mark Thompson, Toronto, Canada.

Pacifica Cable Television, Channel 8, Pacifica, California.
A500 and A1200 using DPaint and Scala for advertising readerboard.

– Ed Vandehey, Pacifica, California.

Scala Infochannel, multimedia software publisher.
Remote control and feedback of kiosks using modems.

NBC, National Broadcasting Corporation.
Amiga rendered peacock logo used during broadcasts.

K-Mart, department store, Canada.
Scala based Amiga kiosks for coupons and blue light specials.

– Jim Moore, Canada.

"The Real McCoy", starring Kim Basinger, motion picture.
A1000 and A3000 keyboard used as prop during bank heist.

– Bill Bereza.
– Gary T Houle, Mount Vernon, Illinois.

```
    Avesta-Sheffield, Sweden.
        23 Amiga based information kiosks.

    Channel 4, National TV, Sweden.
        Animated titles.
        "Jeopardy", networked A3000's (use unknown).
        "The Hunt for the Red Jewel", family programming.
        Matchmaker game shows, using A4000's (use unknown).

    Information Channels, Sweden.
        Cablevision, Swedish Cable-TV.

    Multimedia High School, Stockholm, Sweden.
        16 A4000's (use unknown).

    Stockholm Globe Arena, Stockholm, Sweden.
        World's largest spherical building.
        A4000 and Scala used to control 4 Jumbotrons.

    SVT Swedish Television, Channel 1 and 2, National.
        "Hugo", children's gameshow.
        Animated titles.

    Swedish hospital (name unknown), Dalarna, Sweden.
        A4000 with EMPLANT and Vidi-12 for rehabilitation and eye exams.

    TV Stockholm, Stockholm, Sweden (use unknown).

    TV3, Scansat Broadcasting Company, Cable-TV, Sweden.
        "Funhouse", television gameshow.

    ZTV, Cable-TV, Sweden.
        "Funhouse", television gameshow.

        - Fredrik Lundin, Stockholm, Sweden.


dtiberio@libserv1.ic.sunysb.edu
```

1.13 Amiga Report Contest!

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%% Amiga Report Contest!                              by David Tiberio %%
%%                                   dtiberio@libserv1.ic.sunysb.edu %%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

The Amiga Report contest is still going on, and it is not too
late to enter. This ongoing monthly contest allows Amiga Report
readers a chance to win software by either solving a puzzle or by
entering a random drawing. The prize this month is the Amiga/Toaster
Reference Manual v2.221, from Area52. This is a 1,000 page help
system for the Amiga and Video Toaster, covering the Workbench,
AmigaDOS, Lightwave, and more ($34.95 value). Runner up prizes

are also available. All monthly contests end on the morning of the
first of the following month. Any entries beyond this date will be
entered into the next contest.

To enter the random drawing, select a number from 1 to 262,144
and send it to me at one of my addresses listed below, either by
the postal service or email through the Internet.

Also, you may enter by solving the following puzzle. The winner
of this puzzle will be decided within the same time frame as the
random prize, to allow the contest information to filter through the
networks, and to allow your letters and postcards to come in.

        The ASCII table contains the alphabetic characters from A
    to Z, in sorted order. This character set is the basis for many
    languages, and should be common knowledge to anyone reading this.
    However, there exists a commonly used set of 26 characters, using
    these letters, in non-sorted order. Each character appears once
    and only once. In this non-sorted set, some of the characters do
    appear in alphabetic order, however there exist two characters
    which appear in reverse-sorted order. Where is this set found,
    and what are the two characters?

To enter, simply let your fingers do the talking and type up an
email and send it to dtiberio@libserv1.ic.sunysb.edu, or send a post
card or letter to:

        Amiga Report Contest
        c/o David Tiberio
        6 Lodge Lane
        East Setauket, NY 11733

In your letter or email, please provide the following:

Your full name and address. Please keep in mind that many of
you may have addresses that I am not accustomed to, so please include
your country or any other information that I would need in case to
win. An email address should also be included, if possible.

You must also include a one sentence or "short answer" explanation
of the editorial content from the editor, Robert Niles, or any stand-in
editor, in the issue in which you read about this contest. You must
also include the issue number. For example, if you read this in
AR213, then include that in your correspondance. Also, the prize winner
will be determined by a random number generator. Choose a number from
1 to 262,144. The closest winner or winners to the randomly generated
number will receive the prize in the mail. Anyone who does not provide
a number will have one assigned to him randomly.

    DISCLAIMER: This contest is being provided as a service to the
    Amiga community and all persons involved in running this contest
    cannot be held liable for anything that costs you money or
    lifetime pain and anguish. Rules are subject to change. All entries
    must be received by April 30th, 1994. Any entries beyond this date

will be entered into the next contest, if any.

--->

                    Solution to the First Amiga Report Contest Puzzle
                                  by David Tiberio

Here is the first puzzle used in the first Amiga Report contest.
Along with it you will find one possible solution and the first
winner!

    THE PUZZLE:

        Recently I purchased a MasterLock combination lock. The
     numbers on the lock are marked from 0 - 35. To open the lock,
     it must be turned to the first number, the second number, and
     then a third number. How many combinations are possible? Keep
     in mind that this is a trick question. Please provide the
     answer along with the formula used to derive the answer.

    THE WRONG ANSWERS:

        There are NOT 36*36*36 possibilities or 36 possibilities
     or infinite possibilities.

    THE WINNING ANSWER:

     The first prize winner is Martin Allred, of Flanders, New Jersey.

        "Well, the combination lock problem is interesting. Since
     there are 36 numbers, one would assume that you could have
     36*36*36 combinations. However, since the actual mechanics of
     the lock will not allow one number to be within, say, 4 digits
     of the numbers before and/or after it, that cuts it down to
     32*32*32. So, I'll go ahead and say 32,768 possible combinations.
     In practice, lock manufacturers don't put consecutive numbers
     within about +/-10 of each other, which really cuts the number
     down to 16*16*16 (4096 combinations). Since the books that list
     all the combinations by serial aren't all that thick, that
     would bear out the lower number."

    THE BREAKDOWN:

        - Recently I purchased a MasterLock combination lock.

            A true story.

        - The numbers on the lock are marked from 0 - 35.

            Irrelevant. If you scratch off all the numbers, the lock
            still operates in the same way.

– To open the lock, it must be turned to the first number,
the second number, and then a third number.

The combination has 3 numbers.

– How many combinations are possible?

The mechanics of the lock allow for 12, and not 36,
combinations. In other words, the numbers 0, 1, and 2
all open the first location, etc, until there are
12 locations. The padlock companies mark the locks
as though there are 36 locations, but in fact there
are only 12.

THE DISCLAIMER:

DISCLAIMER: This contest is being provided as a service to the
Amiga community and all persons involved in running this contest
cannot be held liable for anything that costs you money or
lifetime pain and anguish. Rules are subject to change. All entries
must be received by April 30th, 1994. Any entries beyond this date
will be entered into the next contest, if any.

THE APOLOGY:

In the original puzzle, I offered the prize to the first one to
reply with the correct answer. I determined that this is unfair, since
many entries may come by mail from non-Internet readers. Also, to
keep Urban D Mueller from getting that unfair edge that he had in the
first contest. :) All future winners will be announced only in Amiga
Report, and various other software packages will be available as
prizes (if anyone wants to donate, feel free to email me).

dtiberio@libserv1.ic.sunysb.edu

1.14   CeBIT '94

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%% CeBIT '94                                            by Dr. Peter Kittel %%
%%                                 peterk@CBMGER.DE.SO.COMMODORE.COM %%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

Here the CeBIT 94 as I experienced it. Forgive me when others already
reported the same, but I'm many many hundred articles behind in the net,
because I had no time for it for nearly the last two weeks during CeBIT.
On our own booth we only had two (or even one) really new devices: the
A4000T and the CD1200, the latter still a handmade prototype.
The CD1200 is the CD32 add-on for the A1200. I could not look at its
internals, so that I couldn't verify the existence of those SIMM Fast
RAM sockets. An interface board is plugged into the trapdoor expansion
slot and a cable leads from there through that breakthrough at the right
back to the drive which looks like a white, half CD32. This cable means

no standard drive interface, but something custom, faster. As the
expansion slot is already occupied, no turbo boards or other expansions
are possible. For space reasons, there's "yet" no MPEG part attachable.
(This "yet" means that perhaps in some years the MPEG circuitry can be
made so small that it fits into this space. If the A1200 will have a
comparably long product life as the A500, there should be a chance.) But
there were again incompatibility problems of the nasty hardware coder
kind: They had provided some Fast RAM expansion for this A1200 via a
PCMCIA card. This was enough to let some *new* CD32 games crash!
(Without the card they were said to run.) This makes me rethink my
aversion against death penalty...

The A4000T came already with OS 3.1 installed. It was a newer version than
we knew before. In the A4000T user's manual, still OS 3.0 is mentioned.
There's yet no concrete date available for the release of OS 3.1.
The Dutch company Eureka showed their "Communicator", a hardware and
software solution to network a CD32 and any Amiga, so that the CD32
becomes usable as a CD-ROM for this Amiga. Still a bit expensive, but it
works. I'm just waiting for hardware companies coming out with such
solutions that use the CD32 expansion port, making it considerably faster.
There seems to be something in the pipeline.

A German company, P&K from Wolfenbuettel, showed us their expansion box to
bring the CD32 to a full A1200, including all interfaces, IDE drive and
floppy drive. They plan a price of 650,- DM.

Generally, the CD32 and especially the MPEG add-on gained big interest. My
big positive experience of CeBIT 94 was the fact that lots of multi- media
software houses approached us, claiming high interest in CD32 (and mostly
directly coupled with its MPEG add-on) to use it in kiosk applications.
One company was concretely involved in a project where they have to place
60-80 kiosks in a whole town, which also have to communicate. Until now
this is projected with Apple hardware at costs of ca. 20,000 DM for each
kiosk. They interviewed me, whether every needed feature was makeable on
the CD32. I didn't need to pass in a single item :-). So he can easily
save money by a factor of 10 to 20. For one or two installations this all
wouldn't have been an issue, but for 60 to 80...
As I said, of this caliber there were many. What made me so happy with
that was that the message obviously already *had* been around in the
market, that CD32 and Amiga are able to do such things efficiently. Our
marketing can't be that bad...
But what frightened me with several of these "Multimedia Software Houses",
was that they (several, not all) don't program at all in the common sense.
That wouldn't be so critical, as there exist some wonderful authoring
systems. But our all-time experience is that you sometimes have to dig a
bit deeper (by using C, not necessarily Assembler). And for such cases,
these companies don't even have one single programmer at hand! A very
frightening scenario for me. It's my strong opinion that you only can do
"good" applications when you know enough the SW *and* HW internals of your
system, so that you can judge what's an easy task for the sytem and what
puts more load on it.

Especially for CD32 we had arranged a comparison of the game Microcosm on
a Commodore PC 486/33, a CD32 and a Sega MegaCD. On the CD32, the picture
and animation was definitely looking best, the PC version coming very
close. The Sega version lacked extremely in the direct comparison, only 64
colors or some such. It was plain obvious. Pitily, they stole the Sega CD

on the third day and we couldn't get a new one fast enough.
Else we had a number of working places with A1200's and A4000(T). The
accent lay intentionally on video. I could send people asking me about
this field there, being sure they would get a good answer from the experts
demoing their stuff there. Forgive me when I can't give more details about
this area, because it was the far corner of the booth from my place, and I
had very little time to look around there.

Several people spontaneously broke into "back to the roots", when they
recognized typewriters and telephones at our booth. A German company has
licensed our name for these products of them, else it's no Commodore
product at all.

We have a new, informative brochure, its title being translated "What you
always wanted to know about the Amiga". The text was developed by me and
many contributions from the German net and some from the English
developers community. I hope that I can convince my English/US colleagues
to start a similar project. On the fair, the resonance was very positive.

At the Commodore press conference, our General Manager, Alwin Stumpf, said
that he wants to announce new stuff only when he'll be able to ship it
days after the event. Saying this, he didn't want to give information
about new Amigas or the AAA chipset or a coming RISC processor. But he
added that he wants to announce some new devices this year, and other nice
dates for this like the CeBIT could be the WoC in Koeln later in the
year.

What about the competition?

I saw a Power Mac. It seemed to be faster. It opened windows already
nearly as fast as an A500. I was not impressed.

After the last year's rumours about IBM, OS/2, and Amiga/Scala, I went
there. On a big booth they were promoting OS/2. On several big projection
screens they were doing practical demos of how to work with OS/2, but
besides this there was also a small Vidi-Wall and some single monitors,
running a sort of demo. And that was definitely Amiga and Scala: diverse
wipes and text animations only known from Scala, and when one run was
over, the screen was dark for ca. a minute, showing only a typical Amiga
OS 2/3 mouse arrow. I'm sure you don't find this mouse arrow on other
systems. I didn't ask anybody there and also had no chance to look behind
the screen, where I perhaps only would have seen a VCR or a Laserdisc
player.

The 3DO was on show at the Panasonic booth. Really nice, but you obviously
have to have the right applications that make it look good. The best one
was some space shoot-em-up, where you fly arround in corridors of a space
station. This showed the nice 3D texture mapping feature. All the other
stuff didn't impress me too much. It was always very obvious, that they
use only 320 pixels resolution, where the CD32 can do over 1300, when it
needs it. The low res was so obvious, perhaps they had too good
monitors... They also had MPEG, also via an add-on module, but it did not
go inside the case as with the CD32, but did plug to the side,
A500-style.

1.15 CSM Responds!

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%% CSM Responds!                                        by Paul D. Hoskins %%
%%                                                     an374@yfn.ysu.edu %%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

I just got off the phone with Mike Levin of the Commodore ShareHolders
Movement!! Don't go throwing out those Amiga Computers yet!!

Mike said to let you all know that there is hope!! On Monday (4-4-94),
the CSM will be going to a meeting with the major creditors. These
creditors are either going to liquidate Commodore or restructure it and
take over management to make it a "going" concern. If they dump
everything, then the money they have invested is basicly lost....the
company is not worth that much on the auction block! But if they go
ahead and restructure...then the debts can not only be paid off...but
money can be made!! So the decision...while not made yet...is fairly
clear. Cut your loses now and lose what you've got invested, or take a
chance and start with a fresh look in charge! What would you do?? Since
we are talking millions of dollars lost...I think they'll take the second
option!

One of the reasons that CSM has been called in is that they have a person
that is not only ABLE to take the reins of day to day operations....but is
WILLING!! He is wiling to put his own reputation on the line to do what
needs to be done to make C= the money making company that we all know it
can be! His resume has been sitting on Gould's desk for quite a while now
and there has been no real objection to his qualifacation. The major
stumbling block to date has been that the position that he needs to fill
is ALREADY filled! With a restructuring...that position will be filled
by a person of the creditors choice! When this happens, the lines of
communication between C= and the Commodore ShareHolders Movement are
already in place. This person has the ability to move C= into the
mainstream by doing the things that we, as users, already know need to be
done. Mainly Marketing, Production, Research and Developement! Doing the
first to first...Marketing to let people know that there is a great
product to be had...and Production to make sure that the product is there
when they want to bt...allows that last...R&D...to take place at a clip
that is consistant with the pace of todays users.

One of the first thing that will be done is a......

Amiga Developers Summit meeting!!

This will be a meeting with the "big boys" of the Amiga....NewTek...GVP...
go ahead, name some more....they're all invited!! This meeting will be
the turning point in the focus of the company! Discussions which will
point the way to the future with the support of the companies that are
firmly behind the Amiga and her many users!

Mike also want to apologise to those that have had trouble reaching him
in the past few weeks. He's started a new job and has been absorbed in
it. The CSM has not lost it's appeal to him...it's just that his InterNet
Account is in Philadelphia and his "home base" is now in Virginia. This
makes the "casual" conversation via E-Mail a costly proposition. More

infomation will be forthcoming as soon as possible.

Stay Tuned, Boys and Girls....Round 2 is just beginning!!!

1.16 Portal

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%                  Portal:  A Great Place For Amiga Users              %%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

                    Portal Communications' Amiga Zone

         The AFFORDABLE alternative for online Amiga information
         ----

The Portal Online System is the home of acclaimed Amiga Zone, which was
formerly on the People/Link System. Plink went out of business in May,
1991 and The Amiga Zone's staff moved to Portal the next day. The Zone has
just celebrated its second anniversary on Portal. The Amiga press raves
about The Amiga Zone, when compared to its competition.

If you live in the San Jose, CA area, then you can dial Portal directly. If
you live elsewhere, you can reach Portal through any SprintNet (formerly
Telenet) indial anywhere in the USA. If you have an account on another
Internet-connected system, you can connect to Portal using the UNIX Telnet
programs, from anywhere in the industrialized world. Delphi and BIX users
can now Telnet into Portal for a flat $19.95 a month, with *unlimited* use.

Some of Portal/Amiga Zone's amazing features include:

  Over 1.5 GIGabytes of Amiga-specific files

  The *entire* Fred Fish collection of freely distributable software, online.

  Fast, Batch Zmodem file transfer protocol. Download up to 100 files at
   once, of any size, with one command.

  Twenty Amiga vendor areas with participants like AmigaWorld, ASDG,
   Soft-Logik, Black Belt, Apex Publishing, Stylus, Prolific, NES.

  35 "regular" Amiga libraries with thousands of files. Hot new
   stuff arrives daily.

  No upload/download "ratios" EVER. Download as much as you want, as
   often as you want, and never feel pressued doing it.

  Live, interactive nightly chats with Amiga folks whose names you
   will recognize. Special conferences. Random chance prize contests.
   Famous Amiga folks aren't the exception on Portal, they're the norm.

  Vast Message bases where you can ask questions about *anything*
   Amiga related and get quick replies from the experts.

  Amiga Internet mailing lists for Imagine, DCTV, LightWave, HyperAmi,

      Director and Landscapes are fed right into the Zone message bases.
      Read months worth of postings. They don't scroll off, ever!
      No need to clutter your mailbox with them.

    FREE unlimited Internet Email. Your Portal account gets you a
     mailbox that's connected to the world. Send letters of any length to
     computer users in the entire industrialized world. No limits.
     No extra charges. No kidding!

    Portal has the Usenet. Thousands of "newsgroups" in which
     you can read and post articles about virtually any subject you can
     possibly imagine.

    Other Portal SIGs (Special Interest Groups) online for Mac, IBM, Sun,
     NeXT, UNIX, Science Fiction, Writers, amateur radio, and a graphics
     SIG with thousands of GIF files to name just a few. ALL Portal SIGs
     are accessible to ALL Portal customers with NO surcharges ever.

    The entire UPI/Clarinet/Newsbytes news hierarchy ($4/month extra)
     An entire general interest newspaper and computer news magazine.

    Portal featues an exciting package of Internet features: IRC, FTP,
     TELNET, MUDS, LIBS. Free to all Portal customers with your account.
     Internet Services is a menu driven version of the same kinds of
     utilities you can also use from your Portal UNIX shell account.

    All the files you can FTP. All the chatting you can stand on the IRC.
     And on IRC (Internet Relay Chat) you can talk live, in real time
     with Amiga users in the U.K., Europe, Australia, the Far East,
     24 hours a day.

    Our exclusive PortalX by Steve Tibbett, the graphical "front end"
     for Portal which will let you automatically click'n'download your
     waiting email, messages, Usenet groups and binary files! Reply to mail
     and messages offline using your favorite editor and your replies are
     sent automatically the next time you log into Portal.
     (PortalX requires Workbench 2.04 or higher)

    And Portal does NOT stick it to high speed modem users. Whether
     you log in at 1200 or 2400 or 9600 or 14.4K you pay the same low
     price.

How does all that sound? Probably too good to be true. Well, it IS true.

Portal Signup or for more information:

    408-973-9111 (voice) 9a.m.-5p.m. Mon-Fri, Pacific Time
    408-725-0561 (modem 3/12/2400) 24 hours every day
    408-973-8091 (modem 9600/14400) 24 hours every day

    or enter "C PORTAL" from any Sprintnet dial-in in the USA,
    or telnet to "portal.com" from anywhere.

PORTAL'S CURRENT RATES:

All prices shown are in U.S. Dollars
                                        Total Total Total Total

	Startup Fee $	Monthly Fee $	Fee Per Hour $	Cost 1 hr. Per month $	Cost 5 hrs. per month $	Cost 10 hrs. per month $	Cost 30 hrs. per month $
Portal	19.95	19.95					
2400/9600/14.4Kbps, *direct 24 hrs			0.00	19.95	19.95	19.95	19.95
2400/9600bps nonprime Sprint			2.50	22.95	32.45	44.95	94.95
2400/9600bps prime Sprint +%			5.50-10	29.95	69.95	119.95	varies
2400/9600bps non prime # PCPursuit			1.00	20.95	24.95	29.95	49.95

* plus cost of phone call if out of Portal's local dialing area
  Direct rates also apply to connections made to Portal using the
  UNIX "telnet" program from an account you may already
  have on an Internet-connected system.
% 9600 bps Sprintnet in over 300 cities areas
+ $10 rate prevails at smaller US Cities
# PCPursuit is a service of US Sprint. Portal is a PCPursuit
 "Direct Access Facility" thus connection to Portal with a PCP account
 is simply a matter of entering C PORTAL,PCP-ID,PCP-PASSWORD at the
 SprintNet login prompt instead of C PORTAL.

Note:

   Portal Direct 9600/14400 bps service is availble for both USR HST
   modems, and any V32/V32.bis modems. There are dozens of direct-dial
   high speed lines into Portal. No busy signals!

   SprintNet 9600bps service is V.32 modem protocol only.
   Again, Portal does NOT surcharge high speed modem users!

   Portal subscribers who already have an account on an Internet-capable
   system elsewhere, can use that system's "telnet" program
   to connect to Portal for $0.00 an hour. That's right ZERO. From anywhere
   in the world. If you're in this category, be sure to ask the Portal
   reps, when you signup, how to login to Portal from your existing
   Internet account.

Call and join today. Tell the friendly Portal Customer Service
representative, "The Amiga Zone and Amiga Report sent me!"

[Editor's Note: Be sure to tell them that you are an Amiga user, so
they can notify the AmigaZone sysops to send their Welcome Letter and
other information!]

That number again: 408-973-9111.

Portal Communications accepts MasterCard, Visa, or you can pre-pay any
amount by personal check or money order. The Portal Online System is
a trademark of Portal Communications.

1.17 Dealer Directory

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%                          Dealer Directory                        %%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

                         Almathera Systems Ltd
                          Southerton House
                        Boundary Business Court
                          92-94 Church Road
                           Mitcham, Surrey
                          CR4 3TD England
                      VOICE: (UK) 081 687 0040
                      FAX: (UK) 081 687 0490
              Internet: (Sales) almathera@cix.compulink.co.uk
                   (Technical) jralph@cix.compulink.co.uk

                         Amigability Computers
                             P.O. Box 572
                         Plantsville, CT 06479
                          VOICE: 203-276-8175
                      Internet: amiga@phantm.UUCP
                             BIX: jbasile
              (Send E-mail to subscribe to our mailing list)

                         Apogee Technologies
                        1851 University Parkway
                          Sarasota, FL 34243
                         VOICE: 813-355-6121
                            Portal: Apogee
                    Internet: Apogee@cup.portal.com

                          Armadillo Brothers
                          753 East 3300 South
                         Salt Lake City, Utah
                          VOICE: 801-484-2791
                     Internet: B.GRAY@genie.geis.com

                         Atlantis Kobetek Inc.
                         1496 Lower Water St.
                     Halifax, NS, Canada, B3J 1R9
                         Phone: (902)-422-6556
                         Fax: (902)-423-9339
                         BBS: (902)-492-1544
                    Internet: aperusse@fox.nstn.ns.ca

                       Brian Fowler Computers Ltd
                             11 North St
                               Exeter
                                Devon
                               EX4 3QS

```
                         United Kingdom
                       Voice: (0392) 499 755
                       Fax:   (0392) 423 480
               Internet:  brian_fowler@cix.compulink.co.uk


                    CLICK! Amiga Specialists N.V.
                        Boomsesteenweg 468
                     B-2610 Wilrijk - Antwerpen
                         Belgium - Europe
                      VOICE:  03 / 828.18.15
                       FAX:   03 / 828.67.36
                  USENET:  vanhoutv@click.augfl.be
                        FIDO:  2:292/603.9
                     AmigaNet:  39:120/102.9


                    Comspec Communications Inc
              Serving your computing needs since 1976
                         74 Wingold Ave
                         Toronto, Ontario
                         Canada   M6B 1P5
             Computer Centre:   (416) 785-8348
        Service, Corporate & Educational Sales: (416) 785-3553
                      Fax:  416-785-3668
                Internet:  bryanf@comcorp.comspec.com
                        bryanf@accesspt.north.net


                    Computers International, Inc.
                        5415 Hixson Pike
                     Chattanooga, TN  37343
                      VOICE:  615-843-0630


                        DataKompaniet ANS
                        Pb 3187  Munkvoll
                       N-7002  Trondheim
                         Norway - Europe
                     VOICE/FAX:  72 555 149
                Internet:  torrunes@idt.unit.no


                          Digital Arts
                       122 West 6th Street
                      Bloomington, IN  47404
                      VOICE: (812)330-0124
                       FAX:   (812)330-0126
                          BIX:  msears


                       Finetastic Computers
                       721 Washington Street
                       Norwood, MA  02062
                      VOICE:  617-762-4166
                        BBS:  617-769-3172
                        Fido:  1:101/322
```

```
                        Portal:  FinetasticComputers
            Internet:  FinetasticComputers@cup.portal.com



                              HT Electronics
                        275 North Mathilda Avenue
                          Sunnyvale, CA  94086
                          VOICE:   408-737-0900
                          FAX:     408-245-3109
                          Portal:  HT Electronics
                Internet:  HT Electronics@cup.portal.com



                          Industrial Video, Inc.
                          1601 North Ridge Rd.
                            Lorain, OH  44055
                          VOICE:  800-362-6150
                                  216-233-4000
                Internet: af741@cleveland.freenet.edu
                            Contact:  John Gray



                                MicroSearch
                        9000 US 59 South, Suite 330
                              Houston, Texas
                          VOICE:  713-988-2818
                          FAX:    713-995-4994



                          Mr. Hardware Computers
                               P.O. Box 148
                              59 Storey Ave.
                          Central Islip, NY 11722
                          VOICE:  516-234-8110
                            FAX:  516-234-8110
                        A.M.U.G. BBS:  516-234-6046



                      MusicMart:  Media Sound & Vision
                            71 Wellington Road
                          London, Ontario, Canada
                          VOICE:  519-434-4162
                            FAX:  519-663-8074
                            BBS:  519-457-2986
                          FIDO:  1:221/125
                        AmigaNet:  40:550/1
                          MaxNet:  90:204/1
                        iNET: koops@gaul.csd.uwo.ca



                              PSI Animations
                        17924 SW Pilkington Road
                          Lake Oswego, OR  97035
                          VOICE:  503-624-8185
                Internet:  PSIANIM@agora.rain.com
```

```
                         Software Plus Chicago
                         3100 W Peterson Avenue
                           Chicago, Illinois
                         VOICE:  312-338-6100



                         Wonder Computers Inc.
                           1315 Richmond Rd.
                      Ottawa, Ontario, Canada K2B 8J7
                          Voice:  613-596-2542
                          Fax:    613-596-9349
                          BBS:    613-829-0909



                              CYNOSTIC
                             Office O1,
                    Little Heath Industrial Estate,
                          Old Church Road,
                             Coventry.
                             CV6 7NB
                           UNITED KINGDOM
                      Tel: +44 (0)203 681687
                      Fax: +44 (0)203 638508
                David Cassidy email: bsupa@csv.warwick.ac.uk



                           DataService Oy
                             P.O. Box 50
                         Kuurinniityntie 30
                             02771 ESPOO
                          Findland, Europe
                   Voice: +358 (9) 400 438 301
                   Fax:   +358 (9) 0505 0037



                           PROTONIC INC.
                           Amiga RuleZ!
                          4-3-11 Shinbashi
                           Yanagi Bldg 4F
                        Minato-ku,Tokyo 105
                               Japan
                        Tel:+81 (0)3 5402-7425
                        Fax:+81 (0)3 5402-7427
                and of course the BEST Amiga BBS in Japan
         BBS:Grey Matter BBS +81 (0)3 5709-1907 (8N1 V32bis 24H )
                  Email: nighty@gmatter.twics.com



                       Amiga Video Solutions
                       1568 Randolph Avenue
                        St. Paul, MN  55105
                        Voice:  612-698-1175
                        BBS:    612-698-1918
                        Fax:    612-224-3823
                   Net:  wohno001@maroon.tc.umn.edu

                            Magic Page
```

```
                     3043 Luther Street
                   Winston-Salem, NC 27127
                    910-785-3695 voice/fax
                    Spiff@cup.portal.com

                        Keizer Tech
                      3881 River Rd N
                     Keizer, OR 97303
                           USA
                      Voice: 393-5472


          (Dealers:  To have your name added, please send Email!)
```

1.18 BIX

```
/// BIX - Byte Information Exchange              Lots of information!
    ------------------------------
```

BIX is the premier online service for computing professionals and enthusiasts.
While other online services cater to computer novices, BIX is the place for
knowledgeable people to go for answers to tough questions. You're likely
to find many others in similar situations who can offer advice, give
technical assistance, or point you in the right direction.

```
                    *** FULL INTERNET ACCESS! ***
```

BIX features access to the Internet - you can use FTP to transfer
files from sites all over the world, telnet to log on to other online
services, schools, and research sites, and send Internet mail to millions
of people at services like DELPHI, CompuServe, America Online, MCI Mail,
and other sites and services. Services like "WHOIS" and "Finger" are
also available, with more features on the way (like USENET newsgroups;
our newsreader is currently being tested and should be available very
soon!) There are no usage fees or special charges for Internet access -
it's all part of your BIX subscription.

```
                   ==============================
                   Rates and Connect Information:
                   ==============================
```

BIX membership costs $13 per month, plus connect time. There are several
different ways to connect:

```
SprintNet*             $3/hour evenings/weekends    $9/hour weekdays
Tymnet:**              $3/hour evenings/weekends    $9/hour weekdays
(SprintNet and Tyment rates shown are for 48 contiguous US states only.)

Tymnet Canada:         $4/hr eves/wkends            $9/hour weekdays
Tymnet Hawaii:         $10/hr eves/wkends           $20/hour weekdays
Telnet(via Internet):  $1/hour, round the clock
```

Direct dial (Boston): $2/hour, round the clock (up to 9600 bps)

 * SprintNet daytime hours are from 6am to 7pm, M-F, ET.
** Tymnet daytime hours are from 7am to 6pm, M-F, ET.

                    20/20 PLAN OPTION (for USA-48 users only):

Volume users can choose the 20/20 Advantage Plan, which is $20 per month
and includes the first 20 hours of access by any combination of methods
from the contiguous United States. Additional use is $1.80 per hour
(additional use for telnet access is $1 an hour). The 20/20 Plan's cost is
in addition to the $13 monthly fee.

                            INTERNATIONAL USERS:

If you wish to connect internationally through Tymnet or SprintNet,
please contact your local PTT. BIX accepts prepaid international calls,
direct dial, or telnet connections. In order to make a "collect" (not
prepaid) call to BIX, your account must be verified before the charges
are accepted. When you complete the registration, we'll mail you a BIX
Membership Agreement by regular US Mail. Whe you receive it, sign it
and return it to us by mail. When we receive it here, we'll authorize
your account to make reverse charged calls.

If you want to access BIX right away, contact your local PTT to set up a
prepaid account. You'll pay your local carrier for your calls to BIX in
advance, so there's no waiting period or verfication needed. Or, connect
at BIX via telnet to x25.bix.com.

SprintNet international calls from most locations are $24 an hour.
Tymnet international charges vary, but are generally between $20-$30 an hour.

                    ====================
                    Billing Information:
                    ====================

You can charge your monthly BIX membership fees to your Visa,
Mastercard, Discover, or American Express card.

You may have your company invoiced for one or more BIX memberships with
a BIX Corporate Account.

                    ===================
                    To Sign Up For BIX:
                    ===================

   Dial by modem 1-800-695-4882 or 617-491-5410 *
   (use 8 data bits, no parity, full duplex)

   Press a few carriage returns until you see the Login:(enter "bix")
   prompt, then type bix

   At the Name? prompt, type bix.amrpt

* Users already on the internet can telnet to x25.bix.com instead.

At the USERNAME: prompt enter bix, then bix.net at the Name? prompt.
Once your account is registered, you can connect the same way, except
at the Name? prompt you'll enter your BIXname and then your password.

Using the above procedure will allow users in the 48 contiguous United
States to take advantage of our special "5 for $5" offer. This offer
lets you use up to 5 hours of evening/weekend time on BIX during the
current calender month (whatever month you sign up in), for $5.
Additional time is $1.80 per hour ($1 per hour for telnet). At the end
of the calender month, you will be placed into our standard rate plan,
at $13 monthly plus connect charges. You may also join the 20/20 Plan
at this time.

If you have other questions, please contact BIX Member Services
at (800) 695-4775; send a fax to BIX at (617) 491-6642; or send Internet
mail to info@bix.com.

BIX Member Services hours are 12pm - 11pm, Monday through Friday, ET.

1.19 ForceIcon v1.4

TITLE

    ForceIcon

VERSION

    1.4

COMPANY

    None

AUTHOR

    Kai Iske
    Brucknerstrasse 18
    63452 Hanau
    Germany
    Tel.: +49-(0)6181-850181

    email: kai@iske.adsp.sub.org
          iske@informatik.uni-frankfurt.de

DESCRIPTION

    ForceIcon is an utility mainly for users of CDRom drives
    or users of networking software capable of sharing devices
    and icons. Since one can not snapshot the position of a
    volume's icon (on read only media), nor replace it by a
    user-defined one, I wrote this utility. ForceIcon allows
    you to set the position of a disk's icon and/or replace
    it by a different image/icon which doesn't have to be a
    disk.info file. All types of ".info" files may be selected.

Special features include inheritance of device specific
settings, specifying the root drawer's size/position
and display flags/modes.

NEW FEATURES

- Added Server/Prefs concept. The main program comes
  with no GUI. It is controlled through an external
  Prefs editor.

- Prefs Editor rewritten to use MUI (version 7)

- Inheritance added. Volume entries may inherit settings
  from the corresponding device entry now.

- Better code for scanning the DOS-List entries

- Online Help

- Diskchanges will be sent to all known volumes/devices
  on startup, now. This way you might be able to start
  ForceIcon from within SYS:WBStartUp

- Added memory pool support

- Edit entry will cause a diskchange to the volume/device
  so that you may see the changes you've made

- More and better cloning of window flags

- Added pattern support

- Some bugfixes

SPECIAL REQUIREMENTS

Only OS 2.x and up
MUI (MagicUserInterface) version 7 (MUI 2.0)

HOST NAME

wuarchive.wustl.edu (128.252.135.4)

DIRECTORY

/pub/aminet/os20/wb/

FILE NAMES

ForceIcon-14.lha   ; program, docs and source

PRICE

GiftWare, i.e. anything you like ;)

DISTRIBUTABILITY

       GiftWare

1.20 ImageDex v2.0

TITLE

       ImageDex 2.0

AUTHOR

       Zach Williams (zachws@ids.net)

       Precision Imagery
       PO Box 20676
       Cranston, RI 02920

DESCRIPTION

       Update to utility program that acts as a graphic front-end to Art
       Department Professional 2.2 to 2.5. Program will take a
       series of image files (any format) and create an image index of
       scaled down "thumb-nail" pictures, labelled appropriately.

       Useful for catalogging images, textures and anim frames,
       allowing them to be stored off the main system.

NEW FEATURES

       - Multiple output resolutions, including PAL screens.
       - New output modes (DCTV, 24-bit IFF, HAM8)
       - Greatly improved requesters - uses ReqTools
       - More choices for number of pictures per image
       - Full menus with hot-keys
       - Options for printable output (ex. gray-scale, white background)
       - Cleaner, sharper, more colorful output
       - Fuel-gauge type "% Complete" display
       - Many bug fixes

SPECIAL REQUIREMENTS

       - AmigaDOS 2.0+
       - Art Department Professional 2.2+
       - ARexx

HOST

       Aminet FTP sites (ftp.wustl.edu, ftp.luth.se, etc)

DIRECTORY

       pub/aminet/gfx/misc

FILENAME

    ImagDx20.lha

PRICE

    ShareWare, $15 reg. fee.

DISTRIBUTION

    Freely redistributable as long as archive is intact. All
    rights reserved. Not to be re-sold, except for duplication/disk
    costs ($4 max), or with express written consent from the author.

1.21 S3Host v1.0

TITLE

    S3Host

VERSION

    1.0

AUTHOR

    Oliver Wagner

    Internet: o.wagner@aworld.aworld.de

DESCRIPTION

    S3Host is a file transfer utility for easy file exchange
    with the Psion S3 and S3a palmtops via the Y-Modem-G protocol.
    It utilizies the builtin file transfer protocols of the S3
    without the need to use a terminal package on the AmigaOS
    side.

SPECIAL REQUIREMENTS

    S3Host requires OS 2.04 and MUI 2.0. A Psion S3/S3a
    palmtop and the 3-Link cable is required, too.

HOST NAME

    Available on Aminet FTP sites. Try 'wuarchive.wustl.edu'.

DIRECTORY

    /pub/aminet/comm/misc

FILE NAMES

    s3host10.lha

PRICE

    Freeware.

DISTRIBUTABILITY

    S3Host (C) 1994 Oliver Wagner, All Rights Reserved.

    This archive is freely distributable.

OTHER

    An AmigaOS implemention of the EPOC NCP network
    system is still under development.

1.22   In Closing

```
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%%                 /                             \                          %%
%%            Amiga Report International Online Magazine                    %%
%%                  April 8, 1994  ~ Issue No. 2.13                         %%
%%                 Copyright  1994 SkyNet Publications                      %%
%%                         All Rights Reserved                             %%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

not to be reprinted.

%%

1.23 Columns and Features

```
        From the Editor's Desk
        Saying it like it is!

            Amiga News
        News and Announcements

          AR Goes 24-bit
        24-bit News, reviews and more!

         Videot's Delight!
        Doing it with Video!

            Reader Mail
        The readers speak!

        Using CBM's Intstaller
        Installer scripts made easy

          Famous Amiga Uses
        Updated!

            AR Contest
        Solve the puzzle and win!

            CeBIT '94
        Summary of CeBIT '94

           CSM Responds
        The Shareholders Movement Responds to crisis!
```

1.24 About Amiga Report

```
        For Starters
        Where to get AMIGA REPORT

          AR Staff
        The Editors, and Contributers

         In Closing
        Copyright Information
```

1.25 Commercial Online Services

```
                    Delphi
                 Getting better all the time!

                  Portal
                 A great place for Amiga users...

                 InterNet
                 Subscribe to the AR Mailing List

                   BIX
                 For Serious Programmers and Developers
```

1.26 Files Available for FTP

```
                 ForceIcon v1.4
                 Use icons with CDROMs and other devices

                 ImageDex v2.0
                 Graphic Front End FUW ADPro

                  S3Host v1.0
                 File x-fer util FUW Psion S3 & S3a palmtops
```

~~~~~~
The most downloaded files from wustl.edu during the week until 03-Apr-94
Updated weekly. Most popular file on top.

```
File                 Dir        Size Description
-------------------  ---        ---- -----------
ViewTEK21.lha        gfx/show   425K+ViewTEK v2.1
ar212.lha            docs/mags   52K+Amiga Report 2.12, 01-Apr-94
xprkermit.2.lha      comm/term   70K+Kermit with Windows as an Amiga XPR
starwars.lzh         game/misc  158K+StarWars - Trivia Demo
showdt23.lha         gfx/show    39K+Scaling Datatypes Picture Viewer.
Imperial.lha         game/think 149K+Board game like Shanghai
MaxonMAGIC.lha       util/misc  406K+Animated Screen Blanker/Sample Player
megabombv0.1.lha     game/shoot 108K+A 'Playable' Dynoblaster clone
UUCode.lha           util/arc    14K+Optimized uuencode/uudecode programs
PowerPlayer.lha      mus/play   156K+User/System friendly module player
```

~~~~~~

1.27 NOVA

```
                        * NOVA BBS *
                 Official Amiga Report Distribution Site
                      * Running Starnet BBS *
                     Wayne Stonecipher, Sysop
                        FidoNet  1:362/508
                 An Amiga Software Distribution Site (ADS)
                 615-472-9748  USR DS 16.8  24hrs - 7 days
                        Cleveland, Tennessee
```

1.28   In The MeanTime

```
                    * IN THE MEANTIME BBS *
             Official Amiga Report Distribution Site
                     * Running AXShell *
                     Robert Niles, Sysop
                     rniles@imtired.itm.com
           509-248-5645  Supra V.32bis  24hrs - 7 days
                     Yakima, Washington



               ******* Notice *******
```

After 13 September 1993, In The MeanTime will no longer be on FidoNet, thus
we will no longer be accepting File REQuests (FREQs). We WILL be still
accepting calls and will have the latest edition of Amiga Report online.
Downloads to first time callers are still accepted.

Those who call for the latest edition of Amiga Report, and who do not with
to establish an account, at the first login: prompt type "bbs", at the
second login: prompt type "guest".

Once in type "ARMAG" (without the quotes) at any prompt.

1.29   PIONEERS BBS

```
                      * PIONEERS BBS *
                 ** A PREMIER GENEALOGY BBS **
          ** WEST COAST - Amiga Virus Busters Support BBS  **
                 ** CD32 REVIEW Support BBS **
                          AND NOW
             Official Amiga Report Distribution Site
                  * Running EXCELSIOR! BBS *
                Michael & Marthe Arends, Sysops
                     FidoNet: 1:343/54.0
           206-775-7983 Supra 14.4k v32.bis  24hrs - 7 days
                     EDMONDS, Washington
```

 New users can call and get ANY copy of Amiga Report. Just call using
 the Name "Long Distance" and the password "Longdistance"(without the
 quotes of course). Users using this account will have full access to
 ALL past and present issues of AMIGA REPORT starting with the premier
 issue. The latest issue of Amiga Report can be Freq'ed (FileREQusted)
 from here as "AR.LHA", Freq's are valid at ANY time.

1.30   Biosmatica

```
                     * BIOSMATICA BBS *
          Official Amiga Report Distribution Site -- Portugal
               * Running Excelsior/Trapdoor/UUCP *
                    Celso Martinho, Sysop
```

```
                             FidoNet  2:361/9
                  +351-34-382320  V.32bis  24hrs - 7 days
```

1.31   Amiga Junction 9

```
                          * AMIGA JUNCTION 9 *
         Official Amiga Report Distribution Site -- United Kingdom
                     * Running DLG Professional *
                        Stephen Anderson, Sysop
                 Sysop Email:  sysadmin@junct9.royle.org


    Line 1  +44 (0)372 271000  14400  V.32bis/HST   FidoNet 2:440/20
    Line 2  +44 (0)372 278000  14400  V.32bis only  FidoNet 2:440/21
    Line 3  +44 (0)372 279000  2400   V.42bis/MNP


                 Internet:  user_name@junct9.royle.org
```

1.32   BitStream BBS

```
                          * BITSTREAM BBS *
              The BBS of the Nelson (NZ) Amiga Users Group
                 Official Amiga Report Distribution Site
                      * Running Xenolink 1.0 Z.3 *
                         Glen Roberts, Sysop
                          FidoNet 3:771/850
              +64 3 5485321  Supra V.32bis  24hrs - 7 days
                         Nelson, New Zealand
```

1.33   Realm of Twilight

```
                        * REALM OF TWILIGHT BBS *
            Official Amiga Report Distribution Site -- Canada
                     * Running Excelsior! BBS *
                       Thorsten Schiller, Sysop
                  Usenet: realm.tdkcs.waterloo.on.ca
                  UUCP:   ...!uunet.ca!tdkcs!realm
                          FIDO: 1:221/302
                          Fish: 33:33/8
                           24hrs - 7 days
                       519-748-9365  (2400 baud)
                       519-748-9026  (v.32bis)
                         Ontario, Canada


    Hardware: Amiga 3000, 105 Meg Quantum, 213 Meg Maxtor, 5 megs RAM
```

1.34 Metnet Triangle

```
                    METNET TRIANGLE SYSTEM
              Official Amiga Report Distribution Site
                      UK Support for Mebbsnet
              * Running Mebbsnet and Starnet 1.02a *
                         Jon Witty, Sysop
                       FIDO:  2:252/129.0
                        24 hrs - 7 days
             Line  1:    44-482-473871  16.8 DS HST
             Lines 2-7: 44-482-442251  2400 (6 lines)
             Line  8:    44-482-491744  2400
             Line  9:    44-482-449028  2400
         Voice helpline  44-482-491752  (anytime)


           Fully animated menus + normal menu sets.
             500 megs HD - Usual software/messages
       Most doors online - Many Sigs - AMIGA AND PC SUPPORT
            Very active userbase and busy conference
         Precious days and MUD online. AMUL support site.
```

1.35 Omaha Amiganet

```
                      * OMAHA AMIGANET *
              Official Amiga Report Distribution Site
                  * Running DLG Professional *
                     Andy Wasserman, Sysop
                        24 hrs - 7 days
                     FidoNet:  1:285/11
                     AmigaNet:  40:200/10
             Line 1:  402-333-5110  V.32bis
             Line 2:  402-691-0104  USR DS
                      Omaha, Nebraska
```

1.36 Amiga-Night-System

```
                    * AMIGA-NIGHT-SYSTEM *
         Official Amiga Report Distribution Site - Finland
                  * Running DLG Professional *
                     Janne Saarme, Sysop
                        24 hrs - 7 days
              InterNet: luumu@fenix.fipnet.fi
                     FidoNet:  2:220/550.0
                     +358-0-675840  V.32bis
                       Helsinki, Finland
```

1.37 Ramses Amiga Flying

```
                        * RAMSES THE AMIGA FLYING *
              Official Amiga Report Distribution Site -- France
                        * Running DLG Professional *
                            Eric Delord, Sysop
                         Philippe Brand, Co-Sysop
                        Stephane Legrand, Co-Sysop
                    Internet: user.name@ramses.gna.org
                            Fidonet: 2:320/104
                        +33-1-60037015 USR DS 16.8
                        +33-1-60037713 V.32bis
                        +33-1-60037716 1200-2400
```

Ramses The Amiga Flying BBS is an Amiga-dedicated BBS running DLG-Pro
on a Amiga 3000, 16MB RAM, 2GB Disk space, 3 lines.

We keep a dayly Aminet site mirroring, NetBSD-Amiga complete mirror site
from ftp.eunet.ch (main site), Amiga Report, GNU Amiga, Ramses is the
SAN/ADS/Amiganet French coordinator.

1.38 Gateway BBS

```
                         * THE GATEWAY BBS *
                 Official Amiga Report Distribution Site
                        * Running Excelsior! BBS *
                        Stace Cunningham, Sysop
                         Dan Butler, CoSysop
                           24 hrs - 7 days
                   InterNet: stace@tecnet1.jcte.jcs.mil
                         FidoNet:  1:3604/60.0
                   601-374-2697 Hayes Optina 28.8 V.FC
                          Biloxi, Mississippi
```

1.39 Talk City

```
                          * TALK CITY *
                 Official Amiga Report Distribution Site
                        708-372-0190 - 2400bps
                        708-372-0268 - V32 14.4K
                        708-372-0283 USR DS 14.4K
   Fido Net 1:115/372,0  Phantom Net 11:2115/2.0  Clink Net 911:6080/4.0
                         UUCP tcity.com


       Over 3 Gig of Files Online  |  More and More things everyday.
```

With Three IBM CD-ROMs online, 10 lines, support for all platforms,
and a REALLY dedicated sysop (The Mayor).

1.40   Amiga BBS

```
                        * Amiga BBS *
              Official Amiga Report Distribution Site
                   * Running Excelsior! BBS *
                   Alejandro Kurczyn, Sysop
                       FidoNet  4:975/7
                   First Amiga BBS in Mexico
                  (5) 887-3080   9600 V32,MNP
                   Estado de Mexico,  Mexico
```

1.41   The Stygian Abyss

```
                    * THE STYGIAN ABYSS BBS *
              312-384-0616  14.4 USR Courier HST
              312-384-6250  14.4 Supra V.32 bis (FREQ line)
              312-384-0716  2400 USR Courier

   FIDONet-1:115/384.0    CLink-911:6200/2.0  NWNet-206:310/0.0--206:310/1.0
       PhantomNet Central States Cooridinator-11:2115/0.0--11:2115/1.0
       FaithNet Central States Cooridinator-700:6000/0.0--700:6000/1.0
                    AMINet Chicagoland HUB-559:2/5.0
                        Chicago, Illinois


     Over 4 GIGS of files  I  Over 3700 MODS  I  Over 120 On-Line Games
              Tons of digitized sounds  I  Over 15,000 GIFS
            Supporting:  Amiga  I  IBM  I  Macintosh  I C=64/128
              SIR SAMMY-SysOp     Enter.......If you dare!!
```

1.42   Amiga Do PC BBS

```
                      * AMIGA DO PC BBS *
            Official Amiga Report Distribuition Site - Brazil
                   * Running Excelsior! v 1.18 *

                       +55-192-33-2260
                  Weekdays: 19-07 (-3 GMT)
                    Weekends: 24 hours
                    Fidonet:  4:801/44
                    RBT:      12:1212/1
                    Virinet:  70:101/17


            Internet:  fimoraes@dcc.unicamp.br
                   Francisco Moraes, sysop
                        Campinas, SP


        Freq AREPORT for the newest issue avaiable.
```

1.43 Comm-Link BBS

```
                    * COMM-LINK BBS *
          Official Amiga Report Distribution Site
                 * Running Excelsior Pro *
                 604-945-6192  USR DS 16.8
                     24 hrs - 7 days
              Fido:        1:153/210.0
           AmigaNet     40:800/9100.0
           InterSports: 102:540/305.0
           PussNet:     169:1000/305.0
      InterNet:  steve_hooper@comm.tfbbs.wimsey.com
                  Steve Hooper, Sysop
               Port Coquitlam, B.C. Canada
```

1.44 Phantom's Lair

```
                  * PHANTOM'S LAIR *
          Official Amiga Report Distribution Site
                  * Running CNET 3.0 *
                 FidoNet:  1:115/469.0
    Phantom Net Cooridinator:  11:1115/0.0-11:1115/1.0
                    708-469-9510
                    708-469-9520
        CD ROMS, Over 15511 Files Online @ 2586 meg
                  Peter Gawron, Sysop
                Glendale Heights, Illinois
```

1.45 Tierra-Miga BBS

```
                Tierra-Miga  BBS
                 Software: CNet
                 Gib Gilbertson
              24 hours -  7 days
          FidoNet:       1:202/638.0
          AmigaNet:      40:406/3.0
          Internet:      torment.cts.com
          Line #1:       619.292.0754 V32.bis
          City:          San Diego, CA.
```

1.46 Freeland Mainframe

```
                 * FREELAND MAINFRAME *
          Offical Amiga Report Distribution Site
                * Running DLG Progessional *
                  John Freeland, SysOp
          206-438-1670  Supra 2400zi
```

```
                    206-438-2273  Telebit WorldBlazer(v.32bis)
                    206-456-6013  Supra v.32bis
                              24hrs - 7 days
                      Internet - freemf.eskimo.com
                         Olympia, Washington
```

1.47 LAHO

```
                            * LAHO BBS *
           Official Amiga Report Distribution Site -- Finland
                          * Running MBBS *
                         Lenni Uitti, SysOp
                    Juha Mäkinen, SysOp (Amiga-areas)
                    Tero Manninen, SysOp (PC-areas)
                      +358-64-414 1516, V.32bis/HST
                      +358-64-414 0400, V.32bis/HST
                      +358-64-414 6800, V.32/HST
                      +358-64-423 1300, V.32bis
                         Seinäjoki, Finland
```

Our host machine is a 386/33 with 20MB of memory, 1GB harddisk and
a CD-ROM drive running in a Novell network. The BBS software is a
Norwegian origin MBBS running in a DesqView windows.

We have now (26th March 1994) over 10000 files online (mostly for
the Commodore Amiga line of the personal computers.)

Every user has an access to download filelist (LAHOFIL.ZIP), list of the
Finnish 24-hour BBS's (BBSLIST.ZIP or BBSLIST.LHA) and every issue of
the Amiga Report Magazine (AR101.LHA-AR???.LHA) even on their first call.

The system has been running since 1989 and is sponsored by the local
telephone company, Vaasan Läänin Puhelin Oy.

BTW, LAHO stands for "LAtomeren Höyrylaiva Oy" = "Barnsea Steamship Co."

Welcome on board!

1.48 Falling BBS

```
                           * FALLING BBS *
           Official Amiga Report Distribution Site -- Norway
                          * Running ABBS *
                        Christopher Naas, Sysop
                +47 69 256117  V.32bis  24hrs - 7 days
                    EMail:   naasc@cnaas.adsp.sub.org
```

1.49 Command Line BBS

```
                        * COMMAND LINE BBS *
            Official Amiga Report Distribution Site -- Canada
                Canada's Amiga Graphics & Animation Source
                     * Running AmiExpress BBS *
                        Nick Poliwko, Sysop
                  416-533-8321  V.32  24hrs - 7 days
                         Toronto, Canada
```

1.50 Leguans Byte Channel

```
                       * LEGUANS BYTE CHANNEL *
            Official Amiga Report Distribution Site -- Germany
                     * Running EazyBBS V2.11 *
                       Andreas Geist, Sysop
                 Usenet: andreas@lbcmbx.in-berlin.de
                         24 hrs - 7 days
                 Line 1:  49-30-8110060  USR DS 16.8
                 Line 2:  49-30-8122442  USR DS 16.8


             Login as User: "amiga", Passwd: "report"
```

1.51 Stingray Database BBS

```
                       * STINGRAY  DATABASE *
            Official Amiga Report Distribution Site -- Germany
                       * Running FastCall *
                       Bernd Mienert, Sysop
                 EMail: sysop@sting-db.zer.sub.org.dbp.de
                  +49 208 496807 HST-Dual 24hrs - 7 days
                         Muelheim/Ruhr, Germany
```

1.52 T.B.P. Video Slate

```
                       * T.B.P. VIDEO SLATE *
                Official Amiga Report Distribution Site
                   An Amiga dedicated BBS for All
                      * Running Skyline 1.3.2 *
                       Mark E Davidson, Sysop
                          24 hrs - 7 days
                    201-586-3623  USR 14.4 HST
                        Rockaway, New Jersey


        Full Skypix  menus + normal and ansi menu sets.
        Instant Access to all.  Download on the first call.

   Hardware:  Amiga 500 Tower custom at 14 MHz, 350 Meg maxtor,
       125 Meg SCSI Maxtor, 125 Meg IDE Maxtor, Double Speed CD rom,
                          9 meg RAM
```

1.53 Amiga Central

```
                   * AMIGA CENTRAL! *
          Official Amiga Report Distribution Site
                 CNet Amiga Support Site
               * Running CNet Amiga BBS *
                   Carl Tashian, Sysop
         Internet mail:  root@amicent.raider.net
           615-383-9679  1200-14.4Kbps V.32bis
                   24 hours - 7 days
                  Nashville, Tennessee
```

Hardware: Amiga 3000 Tower 68030+882@25MHz, 105 meg Quantum, 225 meg Seagate,
Zoom 14.4k modem

1.54 Continental Drift

```
                * CONTINENTAL DRIFT BBS *
          Official Amiga Report Distribution Site
                * Running DLG Pro software *
          Murray Chaffer & Andre Lackmann, Sysops
                     +612 949-4256
                   24 hours -  7 days
                   Sydney, Australia
```

1.55 Guru Meditation

```
                   * GURU MEDITATION *
     Official Amiga Report Distribution Site -- Spain
                * Running Remote Access *
                   Javier Frias, SysOp
                +34-1-383-1317  V.32bis
                   24 hours - 7days
                         Spain
```

1.56 Moonlight Sonata DLG

```
          M O O N L I G H T   S O N A T A   D L G

        * Amiga Report Official Distribution Site *
               * DAS ModPlayer Support *

            2 Nodes *FREE PUBLIC* Amiga BBS
        MIDI-tunes, MIDI-utils, Modules, Amiga-files
              Messages, Door-games, MUD...
             Also patches for several synths!
            (About 100MB of ProTracker Modules!)
```

```
                    Node #1 - +358-18-161763 - ZyXEL V32b 19200
                    Node #2 - +358-18-161862 - HST DS V32 14400
                              Fidonet: 2:221/112.0

                           Keyboards: Erno Tuomainen


                        Amiga3000 25MHz - 1.3Gigs HD
                        BBS Software: Dialog Pro BB/OS
```

1.57   Doom of Darkness

```
                        * Doom of Darkness *
                         * Home of AmBoS *
          Official Amiga Report Distribution Site -- Germany

    Marc Doerre (Marc_Doerre), Sysop (BBS-Owner/AmBoS-Support)
      Bernd Petersen (TGM), Sysop (Amiga-Software-Support)
       Gerhard Luehning (Klaro), Co-Sysop (Aminet-Support)
    Kai Szymanski (Kai), Co-Sysop (AR-Support/AmBoS-Support)


          Usenet:  user_name@doom.platinum.werries.de
         Line 1  +49 (0)4223 8355  19200  V.42bis/Zyx
         Line 2  +49 (0)4223 3256  16800  V.42bis/Zyx
         Line 3  +49 (0)4223 3313  16800  V.42bis/Zyx
       Sysop Email:  marc_doerre@doom.platinum.werries.de
```

1.58   RedEye BBS

```
                        REDEYE BBS
               * Running EXCELSIOR/UUCP/AFAX *
       "Official Amiga Report Distribution Site Germany/Europe"
                    Sysop: Thorsten Meyer
             Internet: sysop@redeye.greenie.muc.de
             Line 1: +49-89-5460535 (V.32b, Zyxel EG +)
             Line 2: +49-89-5460071 (USR Courier V32b terbo)
                    24hrs - 7 days
                    Munich, Germany


            Areas for Amiga, PCs, Lotus Notes Group,
            Amiga Report, Game Byte, Graphic Stuff,
            3D-Exchange, 3D-tools, 3D-objects,
            McAffee, GUS, PAS, DOOM, WINDOWS-NT, OS/2
            Online CD, Online Games, USENET, INTERNET,
            FIDO ECHOS, Developer
```

1.59   Virtual Palace BBS

```
                        * Virtual Palace BBS *

              * Official Amiga Report Distribution Site *

                            916-343-7420

                       300-14400 Baud  V.42bis
                     AmiExpress 2.40 700 Mbytes

                          P.O. Box 5518
                     Chico, California 95927

                  Tibor G. Balogh (Tibor), Sysop
              Sysop Email: tibor@ecst.csuchico.edu

                Leland Whitlock (Leland), Co-Sysop
```

1.60 Where to find Amiga Report

```
        %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%                      Where to find Amiga Report                    %%
        %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

  Click on the button of the BBS nearest you for information on that system.

                     FidoNet Systems
                     ---------------

  FREQ the filename "AR.LHA" for the most current issue of Amiga Report!


        OMAHA AMIGANET
        ...............................Omaha, Nebraska

              NOVA
        ...........................Cleveland, Tennessee

        PIONEER'S BBS
        ............................Edmonds, Washington

         BIOSMATICA
        ........................................Portugal

     AMIGA JUNCTION 9
        ...............................United Kingdom

        BITSTREAM BBS
        ...........................Nelson, New Zealand

        REALM OF TWILIGHT
        ...............................Ontario, Canada

        METNET TRIANGLE
```

```
                    .....................Kingston Upon Hull, England

       AMIGA-NIGHT-SYSTEM
    ................................Helsinki, Finland

RAMSES THE AMIGA FLYING
    ...........................................France

         GATEWAY BBS
    .............................Biloxi, Mississippi

          TALK CITY
    .............................Waukegan, Illinois

          AMIGA BBS
    .......................Estado de Mexico, Mexico

      THE STYGIAN ABYSS
    ................................Chicago, Illinois

        AMIGA DO PC BSS
    .................................Campinas, Brazil

        COMM-LINK BBS
    ......................Port Coquitlam, BC, Canada

        PHANTOM'S  LAIR
    ......................Glendale Heights, Illinois

         Tierra-Miga BBS
    ......................................SanDeigo, Ca

  MOONLIGHT SONATA DLG
    ...........................................Finland
            Non-FidoNet Systems
            ------------------


      IN THE  MEANTIME
    ................................Yakima, Washington

     FREELAND MAINFRAME
    ...............................Olympia, Washington

            LAHO
    ...............................Seinajoki, Finland

           FALLING
    ..........................................Norway

        COMMAND LINE
    ................................Toronto, Canada

     LEGUANS BYTE CHANNEL
    .........................................Germany

      STINGRAY DATABASE
```

```
.........................Muelheim/Ruhr, Germany

 T.B.P.  VIDEO SLATE
............................Rockaway, New Jersey

    AMIGA CENTRAL
...........................Nashville, Tennessee

  CONTINENTAL DRIFT
.............................Sydney, Australia

    GURU MEDITATION
.........................................Spain

    DOOM OF DARKNESS
...............................Bremen, Germany

     REDEYE BBS
...............................Munich, Germany

  Virtual Palace BBS
.....................................Chico, Ca
```